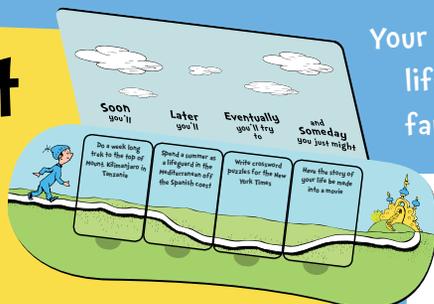


Oh, the Places You'll Go! The Game

Rules

Your future is full of exciting possibilities! What will you do? Take turns navigating life's twisty-turns and tough choices. Plus, guess what future your friends and family will choose! If you can plot your own path to happiness, you win!

object



Be the first player to complete your "path to happiness"!



4 Each player takes an Answer Coin

5 Question Tickets



Mix up all the Question Tickets face-down, then make a draw pile on the game board. **To start the game, each player takes four Question Tickets without looking at them.** Place them in front of you.

Set Up

1 Set out the game board

2 Choose a mover

Each player takes a mover and the card tray with the matching character.

3 Start spots

Starting with the youngest player, then going around the table, take turns placing your movers on the "Start" spots of your choice.

6 Have the box of Life Cards, the dice, and the Question Tablet handy!

The youngest player goes first!



On Your Turn

1 Roll both dice 

2 Move your mover any amount **up** to the total number you rolled. All the paths are **one way**, so only move in the direction of the arrows! You may use a “double your roll” ticket, if you have one, to double your roll. Put the ticket in a “spent” pile off the game board.



• If you land on a special space (shaped like this: ) , you **may** follow the directions on that space.

• If you land on a Question Space  , you **may** stop and try to earn a Life Card by answering a question. Here's how it works:

a In order to answer a question, you must have the correctly colored Question Ticket for that space. If you do, put the Question Ticket in the “spent” pile and ask the player to your right to read you a question.

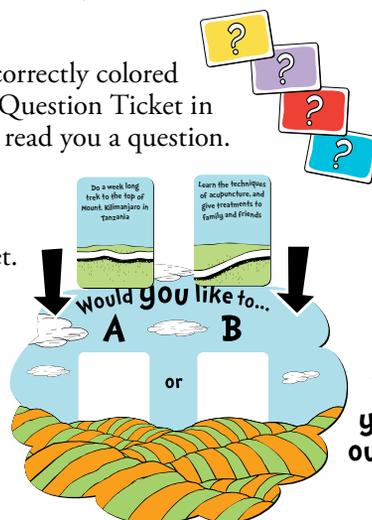
b The player to your right draws two Life Cards from the card box — without letting you see them — and inserts them into the Question Tablet.

c The player to your right then reads everything the Question Tablet says, including the two cards, making sure it's clear which option is “A” and which option is “B”.

d Secretly make your decision about which option you like better by placing your Answer Coin on the table with your answer — A or B — facing up, but **covered by your hand**.

e All other players use their Answer Coins to secretly guess which answer — A or B — they think you will choose.

f When everyone's Answer Coins are on the table, covered, players reveal their answers on the count of three! Did anyone match you? Follow the **Scoring** directions for what to do next.



Answer Coin covered!

Strategy tip:

If you work together and tell the truth, you're more likely to win. Just like in life!

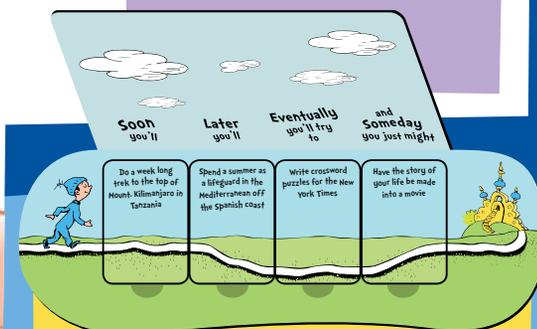
Scoring

1 If any other player guesses your answer, then **you** earn that Life Card! **Collect ALL the Life Cards you earn during the game.** The card you did not choose is discarded to the back of the card box.

2 Every player who guessed your answer gets to draw a Question Ticket from the draw pile as a reward for knowing you so well! **Note:** In a two-player game, players should take two Question Tickets as a reward.

3 If the Question Ticket draw pile is empty, mix up all the spent tickets and create a new draw pile.

Important! You can collect **more than four** Life Cards. Keep rearranging them until you win.



Winning the Game

If you can link any four of your Life Cards, one in each slot of your card tray, and your “path to happiness” travels continuously from one side to the other, you win!

3 It's the next player's turn

when you're done scoring your question, or if you didn't answer a question on this turn.